

Oskari Joutsenvirta

Senior Game Designer

oskari.joutsenvirta@gmail.com • [LinkedIn](#)

Game designer specialized in gameplay and feature design, with shipped work spanning co-op action puzzle platformers and a large-scale MMO sandbox, alongside mobile, adventure, survival and puzzle games.

SKILLS

Game Design

- Gameplay, feature and systems design
- Combat design, hero skills and skill trees
- Level and puzzle design, difficulty modes
- MMO and survival systems
- Economy, factions, sieges and clan warfare
- Ship building, player stations and planet design
- Tutorials and player onboarding

UI/UX

- User interfaces and overall user experience for shipped titles
- Usability and interaction design

Direction & Ownership

- Creative direction
- Feature ownership from concept through release
- Quick to learn and adapt to what a project demands

Tools & Pipeline

- Designed internal development tools and workflows
- Content-management workflows for designers

Software

- Unreal, Unity and proprietary engines
- Adobe Photoshop, SVN

EXPERIENCE

Frozenbyte Senior Game Designer & Principal UI/UX Designer

2019 – present

Unannounced Project In development

- Current main responsibility. Details to be shared once the project is revealed.

Trine 6: Together in Time Co-op action puzzle platformer

- Responsible for many of the game's user interfaces and its overall user experience.
- Designed hero skills and the skill tree, levels and tutorials.
- Built design tools for the team.

Starbase MMO space sandbox

- Wide range of responsibilities across all areas of design, with ownership of many features.
- Combat, ship building, player stations, and planet creation and design.
- Economy, factions, sieges and clan warfare, social features and fast travel.
- UI/UX design.

Trine 5: A Clockwork Conspiracy Co-op action puzzle platformer

- Level and puzzle design, including difficulty modes.
- Hero skills, UI/UX, usability and tutorials.

Twisted Ark Level Designer

2018 – 2019

- Level design for PC and mobile platforms.

EDUCATION

Metropolia University of Applied Sciences Bachelor's degree, Computer Science

Graduated 2021